

## JAMES (GENO) SOUDER

Front End Developer (Junior)

Email: gsouder13@gmail.com | Phone: (951) 970-5116

Portfolio: <https://imjames1.github.io>

LinkedIn: linkedin.com/in/james-souder

---

## PROFESSIONAL SUMMARY

Junior Front End Developer with a strong foundation in HTML, CSS, JavaScript, and UI implementation. Experienced in translating Figma designs into responsive, interactive web interfaces and building user-focused features using modern frontend tools. Background in computer science with a growing focus on frontend architecture, accessibility, and performance optimization.

---

## TECHNICAL SKILLS

**Languages:** JavaScript (ES6+), HTML5, CSS3, Python, SQL

**Frameworks & Libraries:** Bootstrap, basic Node.js

**Design & Prototyping:** Figma, Adobe Illustrator, Photoshop, Balsamiq

**Developer Tools:** Git, GitHub, VS Code, Linux, npm

**Databases:** MySQL

**Practices:** Responsive design, cross-browser compatibility, UI consistency, basic accessibility

---

## PROJECT EXPERIENCE

### Front End Developer – Barnes & Noble Mock Website

HTML, CSS, JavaScript, Figma | March 2025

#### Key Impacts:

- Built a fully responsive multi-page website using semantic HTML5 and modular CSS, improving usability across desktop and mobile breakpoints
- Implemented JavaScript-driven interactivity (navigation, UI feedback) to enhance user engagement and task flow
- Translated wireframes from Figma into production-ready UI components, reducing design-to-development gaps

- Improved maintainability by organizing styles and scripts into reusable, readable structures
- 

## **UI / Front End Prototype – Mood Venue Interactive Experience**

Figma | June 2025

### **Key Impacts:**

- Designed high-fidelity interactive prototypes demonstrating complete user journeys and interface logic
  - Applied user research insights to improve navigation clarity and interaction patterns
  - Enabled faster stakeholder feedback cycles by delivering clickable, testable frontend flows
  - Strengthened UX-to-frontend handoff readiness through detailed layout and interaction specs
- 

## **Visual Interface Project – Disney Halloween Event Poster**

Adobe Illustrator | August 2024

### **Key Impacts:**

- Created a visually structured promotional layout emphasizing hierarchy, spacing, and readability
  - Applied typography and branding principles relevant to UI consistency and frontend styling
  - Demonstrated attention to visual detail transferable to CSS layout and UI polish
- 

## **EDUCATION**

### **Master of Science, Graphic Information Technology**

Arizona State University — Expected June 2026

### **Bachelor of Science, Computer Science**

University of California, Irvine — December 2022

---

## **CERTIFICATIONS**

- The Complete 2024 Web Development Bootcamp
  - Python Pro Bootcamp
- 

## **LEADERSHIP & COLLABORATION EXPERIENCE**

### **Scholarship Chair – Phi Kappa Psi (Cal Kappa Chapter)**

December 2021 – December 2022

#### **Key Impacts:**

- Organized academic resources and processes for 60+ members, improving participation and deadline compliance
  - Acted as a primary point of communication, strengthening coordination and accountability
- 

### **Commuter Student Support Intern – Associated Students of UCI**

September 2019 – June 2022

#### **Key Impacts:**

- Collaborated with cross-functional teams to launch UCI's first commuter lounge serving hundreds of students
  - Collected and analyzed survey data to inform space design and resource allocation
  - Presented proposals to university stakeholders to secure funding and equipment approval
- 

## **OPTIONAL ADD-ONS (RECOMMENDED)**

- GitHub Projects with README documentation
- Deployed React project (even a small one)
- Accessibility-focused UI improvements (ARIA, contrast, keyboard navigation)